

Are there any potential players with whom you REALLY want to interact? Are there any with whom you REALLY REALLY don't? (No trivial requests! This has to be "I wouldn't enjoy the game AT ALL if you guys don't listen to me!")

List any character types that you will not play (bigot, violent criminal, rape victim, etc.)

The following questions have two places to respond. In the blanks on the left, answer the questions on a linear scale from 0-10 using non-negative integers. In the blanks on the right, use integers from 1-13 to rank the questions in order of importance, 1 being highest priority. You may use the same number to indicate a tie.

\_\_\_\_\_ How strongly do you object to having out-of-character information? (0 is "Please God, no!"; 5 is "If I \*HAVE\* to..."; 10 is "whatever") \_\_\_\_\_

\_\_\_\_\_ Would you like your character to have a very definite goal? (0 - goal; 3 - Goal; 7 - GOAL; 10 - GOAL n. An objective towards which effort is directed) \_\_\_\_\_

\_\_\_\_\_ Would you like a flexible character? (i.e. How many ways are there to go about whatever it is you should be doing?) (0 - no; 10 - You are a Twister god.) \_\_\_\_\_

\_\_\_\_\_ How pre-hosed may your character be? (i.e. How impossible may we make your character goals?) (0 - not at all; 5 - somewhat; 10 - "Good morning, Mr. Phelps") \_\_\_\_\_

\_\_\_\_\_ How well-known would you like your character to be? (0 - "Who?"; 5 - "Yeah, he used to deliver my paper."; 10 - "NORRRRRRRRM!") \_\_\_\_\_

\_\_\_\_\_ How well would you like to know the town? (0 - "Where is this San Iguana place, anyway?"; 10 - "Know it? Hell, I helped FOUND it!") \_\_\_\_\_

\_\_\_\_\_ Would you like a romantic plot? (0 - running in terror; 10 - "Yes. Yes! YES!") \_\_\_\_\_

\_\_\_\_\_ Do you enjoy having a "big secret"? (0 - No; 10 - "Secret? What secret?") \_\_\_\_\_

\_\_\_\_\_ How competent should your character be? (0 - the pointy-haired boss from Dilbert; 3 - Inspector Gadget; 7- Lennier; 10 - James Bond) \_\_\_\_\_

\_\_\_\_\_ How bugged are you going to be if you fail to achieve your goals? (0 not; 10 very) \_\_\_\_\_

\_\_\_\_\_ How displeased with us will you be if you don't get what you asked for? (0 - "Hey, it's not easy being a GM - that's how it goes."; 10 - "I won't play." (not advised)) \_\_\_\_\_

\_\_\_\_\_ Would you prefer a "good guy" or a "bad guy"? (0 - Ghandi; 10 - Hitler) \_\_\_\_\_

\_\_\_\_\_ How sane would you like to be? (0 - JUST sane enough to function (sort of) in society; 6 - so sane, you're frightening; 9 - Joe Average) \_\_\_\_\_

Use this space to tell us anything else you feel might be relevant. Or even irrelevant. Just beware that if you tell us something we REALLY didn't want to know, you might regret it later.