

## TAKE A FIRST LOOK



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For more information

Explore the benefits of deploying our standard Course Management System in your face-to-face, distributed, or hybrid course.

Become exposed to:

- Instructional design
- Current trends in education and research
- Technology tools
- IDEA diagnostic assessment
- Teaching in Learning Time

RENSELAER POLYTECHNIC  
INSTITUTE

## BLENDED LEARNING TECHNOLOGIES SEMINAR



RENSELAER POLYTECHNIC INSTITUTE

Course Development  
CII 4211

Teaching in Learning Time

Tel: (518) 276-6325

# SEMINAR AGENDA: DEVELOP, SELECT TOOLS, INTEGRATE



## WORKSHOP TUNEUP:

*Prior to the beginning of this three-week long workshop, each participant meets with a course developer.*

Objectives: establish personal goals and objectives for attending the workshop; check laptop for minimum requirements; install required software.



## BOOKEND ONE:

*This face-to-face part of the workshop takes place a few days before the beginning of online activities. This session enables the participants to introduce themselves and get to know each other.*

Objectives: introduce participants, introduce the workshop, describe expectations for the workshop; identify needs of participants.



## WEEK ONE:

*Participants start the process of integrating Web-based technology into their face-to-face classroom. They engage in this process through a blend of synchronous and asynchronous, online and off-line activities that guide them through the different stages.*

Objectives: analyze and evaluate own current teaching practices; identify and utilize various Web-based tools; formulate a strategy to design one week of instruction that integrates Web-based technology.



## WEEK TWO:

*Participants engage in the process of selecting the tools that best support their objectives and expectations. They identify the most appropriate user interface from a selection of templates and create in PowerPoint a "look-and-feel" for their course.*

Objectives: continue to analyze and evaluate own current teaching practices; identify and select various web-based tools; design one week of instruction that integrates web-based technology.



## WEEK THREE:

*Participants complete a design brief and finalize the look-and-feel for their course. They start integrating Web-based technology into their classroom by creating in WebCT a prototype for one week of instruction.*

Objectives: discuss and finalize design brief; design prototype week in WebCT.



## BOOKEND TWO:

*This face-to-face session takes place a few days after the third week of the workshop at a date and time agreed upon by all participants. The session enables them to showcase their first week of instruction and evaluate their experience.*

Objectives: demonstrate and discuss individual accomplishments; discuss future directions and activities; evaluate the workshop.

## OUTCOMES:

- ◊ ONE WEEK OF PARTICIPANTS'S CLASSROOM INSTRUCTION, DESIGNED AND FORMATTED IN WEBCT
- ◊ CRITICAL DOCUMENTS TO SUPPORT INTEGRATION OF TECHNOLOGY IN THE CLASSROOM
- ◊ AWARENESS OF NEW TEACHING TECHNIQUES AND TECHNOLOGY TOOLS